

## 3 Visualization of time-dependent dynamics of postglacial rebound

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8 **Abstract** Postglacial rebound is a major geological pro-  
9 cess which plays an important role in many areas in the  
10 earth sciences. Up to now, most of the images derived from  
11 studies of the glacial isostatic adjustment phenomenon  
12 have been concerned with surface signatures, such as the  
13 uplift and gravity anomalies and not much attention has  
14 been paid on the dynamical responses in the mantle. We  
15 will make use of the 3D visualization package Amira to  
16 depict both the external and internal deformation histories  
17 of the transient viscoelastic flow inside the mantle induced  
18 by postglacial uplift. Of particularly great interest are the  
19 transient displacement fields and shear heating inside the  
20 mantle. This same visualization technology can be brought  
21 to bear in the future for visualizing tsunami waves in ocean  
22 basins excited by earthquakes, volcanic eruptions and  
23 InSAR images. We have also integrated the visualization  
24 results into the Google Earth virtual globe by combining  
25 this scheme with the Amira package to provide a better  
26 geographical and dynamical context.

27  
28 **Keywords** Amira package · Google earth · Postglacial  
29 rebound · Piscoelastic flow · 3D visualization

A1 **Electronic supplementary material** The online version of this  
A2 article (doi:10.1007/s10069-007-0007-2) contains supplementary  
A3 material, which is available to authorized users.

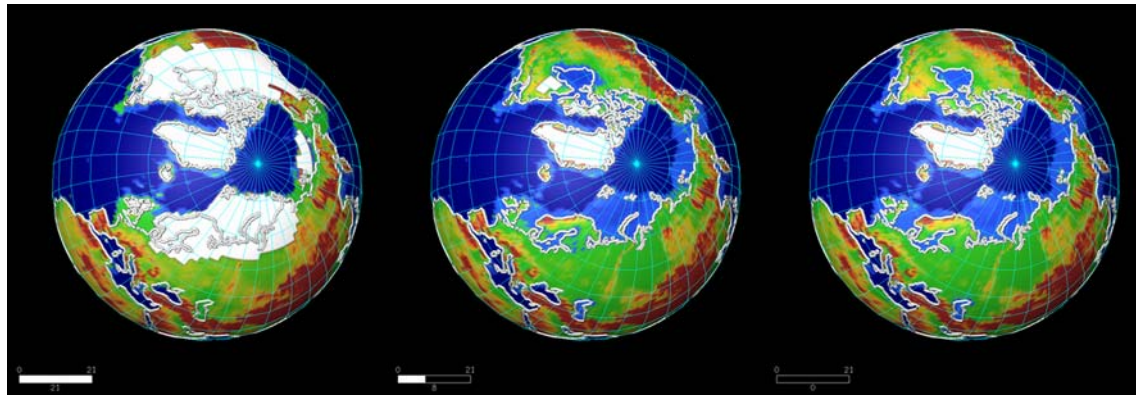
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## Introduction

In the past, 2 million years ice ages have imposed periodically on the Earth's surface an extensive load of ice with a thickness of several kilometres and spanning horizontally three to four thousand kilometres (Hays et al. 1976; Peltier 1994; Siebert 2001). This substantial load, which we have visualized with the Amira package (Fig. 1) and the Google Earth virtual globe (Movie 1; all referenced movies can be found at <http://www.geo.mff.cuni.cz/~lh/papers/07visgeo>, <http://www.msi.umn.edu/~ladah/07visgeo>), caused a transient viscous flow with a global character to occur in the Earth's mantle. The subsequent dynamical reaction of the Earth's crust to this underlying mantle circulation is called postglacial rebound (e.g., Cathles 1975; Wu et al. 1998; Tromp and Mitrovica 2000; Mitrovica and Vermeersen 2002; Latychev et al. 2005), which has been employed by geophysicists to investigate many geophysical facets of the mantle, such as its viscosity structure and recent episodes of ice-melting associated with global warming (Velicogna and Wahr 2002).

Over the past 30 years, postglacial rebound has been a subject of intense interest in the geosciences, because it impacts numerous disciplines ranging from mantle viscosity (Peltier 1974; Mitrovica and Forte 2004) to post-seismic deformation (Hetland and Hager 2006) and climate dynamics (Alley et al. 2005). Yet the visualization of the time-dependent dynamics of postglacial rebound has not been keeping pace with the advances in visualization made in other areas of geodynamics, such as mantle convection and earthquake dynamics. Erlebacher et al. (2001) gave a review of the current status of visualization in the geosciences and this poignant issue has also been discussed in the report on high-performance computing in the geosciences by Cohen (2005).



**Fig. 1** Topographic heights and the ice-sheets retreat by ICE-4G (Peltier 1994) on the northern hemisphere from 21 (*left panel*) and 8 kyr (*middle panel*) before present until today (*right panel*). Both uplifting areas (Hudson Bay) and spreading of the oceans (Bering

Bridge, North Sea) can be observed. All 22 time levels of the ICE-4G model are displayed in Movie 1 visualized by Amira images overlaying the northern hemisphere of Google Earth

64 With the exception of the works by Spada et al. (1992)  
 65 and Hanyk et al. (2005) on time-dependent stress fields  
 66 induced in the mantle by ice loading, all of the visualiza-  
 67 tion of postglacial rebound has been focused on surface  
 68 signatures such as uplift (Peltier 1974) and gravity signals  
 69 (Wu and Peltier 1982). The images displayed have been  
 70 rendered with standard 2D packages, such as Tecplot or  
 71 GMT. Our past efforts in this area has mostly been con-  
 72 centrated on relaxation diagrams of the decay times asso-  
 73 ciated with free-decaying modes (e. g., Sabadini and  
 74 Vermeersen 2004) and its distinct comparison with the  
 75 initial-value approaches of the surface responses (Hanyk  
 76 et al. 1996, 1998). It was not until a few years ago (Hanyk  
 77 et al. 2002) that we started to take advantage of the recent  
 78 advances in visualization software such as Amira,  
 79 described previously in Erlebacher et al. (2001), in the  
 80 postglacial rebound problem. Some of these results can be  
 81 found in Hanyk et al. (2005), where they showed the  
 82 temporal evolution of the viscous heating distribution  
 83 produced by the transient mantle flow. The phenomenon of  
 84 viscous heating caused by tidal forcing was discussed by  
 85 Prockter et al. (2005). In this technically oriented paper, we  
 86 will elaborate in greater details the entire procedure, which  
 87 went into this visualization effort, in order for others to  
 88 learn about the necessary know-how in utilizing this state-  
 89 of-the-art system, which can also be implemented in the  
 90 framework of a web service (Erlebacher et al. 2006).

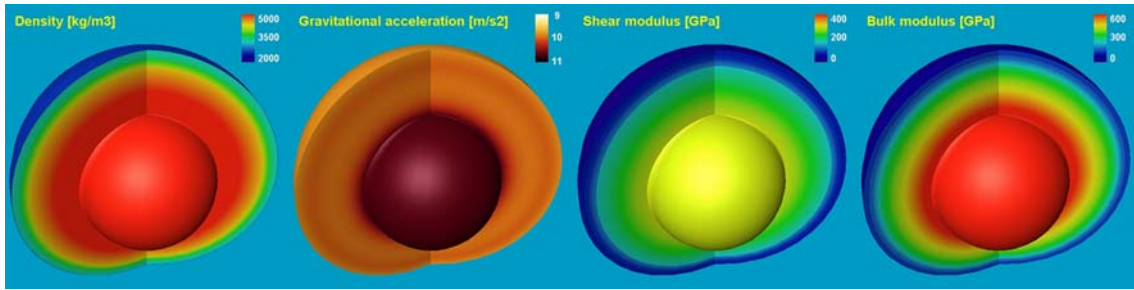
91 In “Ice models and methods for numerical solutions and  
 92 visualization” we present the basic elements of our mod-  
 93 elling and visualization procedures. Next, we give in  
 94 “Visualization results” some characteristic examples of  
 95 postglacial rebound dynamics, where seven movies will  
 96 accompany the text and figures. Finally, we summarize our  
 97 findings and give some perspectives for the future, such as  
 98 applications in other geophysical endeavours. We will also

discuss about the combination of Google Earth software  
 with the Amira visualization package.

### Ice models and methods for numerical solutions and visualization

The geographical load of ice and its time history represent  
 the essential ingredients of the rebound problem. The paleo-  
 topographic models ICE-4G (Peltier 1994) and ICE-5G  
 (Peltier 2004) of the ice sheets disintegration provide series  
 of time-evolving datasets with topographic heights and an  
 ice-coverage function on the spherical grids, which cover the  
 period lasting from the last glacial maximum 21,000 years  
 ago until the present time. In the three panels of Fig. 1, we  
 show the ice coverage today and at 8 and 21 kyr before  
 present, while Movie 1 (<http://www.geo.mff.cuni.cz/~lh/papers/07visgeo>,  
<http://www.msi.umn.edu/~ladah/07visgeo>)  
 displays the retreating ice sheets over North America in all  
 the 22 time levels. The images are prepared in the Amira  
 package, Movie 1 has been constructed from using both  
 Amira and Google Earth. Additional technical details con-  
 cerning the implementation are provided in “Appendix A”.

We employ spherical Earth models with compressible  
 viscoelasticity. The models are all characterized by radial  
 profiles of physical parameters (see also Hanyk et al. 2002).  
 The viscoelastic rheology we have chosen is called a Max-  
 well body (Ranalli 1995), where for a short time it behaves  
 elastically, while for longer duration, greater than several  
 hundred years in the mantle, it behaves like a viscous fluid.  
 The density  $\rho$ , implied gravitational acceleration  $g$ , the shear  
 modulus  $\mu$  and the bulk modulus  $K$  are adopted from the  
 PREM model (Dziewonski and Anderson 1981) and we  
 show them in Fig. 2. As in most of the postglacial rebound  
 models, we will employ a one-dimensional, radially



**Fig. 2** Colored profiles of density, gravitational acceleration, shear and bulk modulus (from left to right) in the mantle as defined by the radially dependent model PREM (Dziewonski and Anderson 1981).

The maximum values of all these physical parameters are reached at the bottom of the mantle, i.e., in the depth of 2,891 km: 5,566 kg/m<sup>3</sup>, 10.68 m/s<sup>2</sup>, 294 and 656 GPa

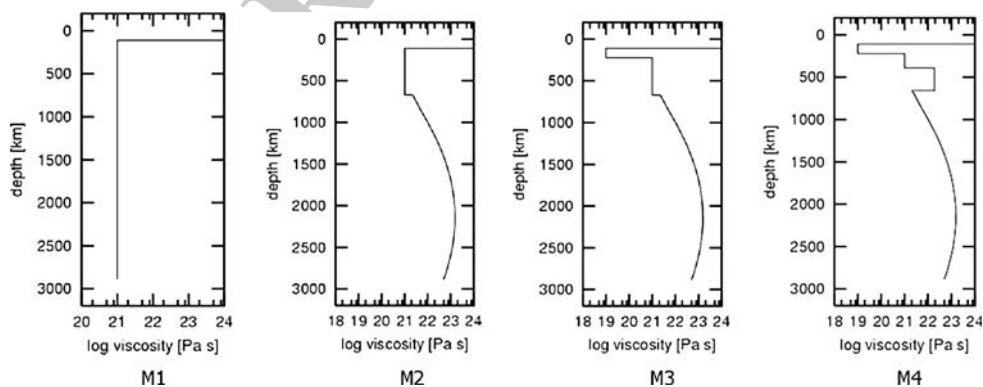
131 dependent viscosity profile. Models of mantle viscosity  $\eta$   
 132 that we selected are shown in Fig. 3: an isoviscous model  
 133 M1 with the value of  $10^{21}$  Pa s, a continuous viscosity profile  
 134 M2 with a maximum of  $1.6 \times 10^{23}$  Pa s at the depth of  
 135 2,100 km and  $10^{21}$  Pa s in the upper mantle, a model M3  
 136 similar to M2 but with a zone of low viscosity ( $10^{19}$  Pa s)  
 137 between the depths of 110 and 220 km and a model M4  
 138 similar as M3 with a 270-km thick transition zone of  
 139  $2 \times 10^{22}$  Pa s at the bottom of the upper mantle (Hanyk et al.  
 140 1998).

141 The ice-loading model is an important input function in  
 142 the postglacial rebound problem. A simplified ice sheet  
 143 model we use here is a circular disc with a constant radius  
 144 of over 1,600 km (15 ) and parabolic cross-sections as  
 145 depicted in Fig. 4. More sophisticated types of ice sheet  
 146 modelling can be found in Mitrovica and Vermeersen  
 147 (2002). We have modelled the time history of ice ages with  
 148 a simple time dependence, which captures the basic fea-  
 149 tures of ice loading and disappearing. The ice age cycle  
 150 lasting 100 kyr is simulated by a linearly increasing height  
 151 of the whole disc during the first 90 kyr, followed by a

disintegration period of 10 kyr with a linearly decreasing  
 height. To demonstrate the relaxation properties of the  
 viscoelastic Earth, we append to this one ice cycle  
 additional 50 kyr with any surface loading.

The mathematical formulation of the differential equa-  
 tions governing the postglacial rebound process is  
 described in Hanyk et al. (2002). The layout of the  
 numerical implementation based on the method of lines  
 (Schiesser 1994) and the input and output data are sum-  
 marized in a flowchart shown in Fig. 5.

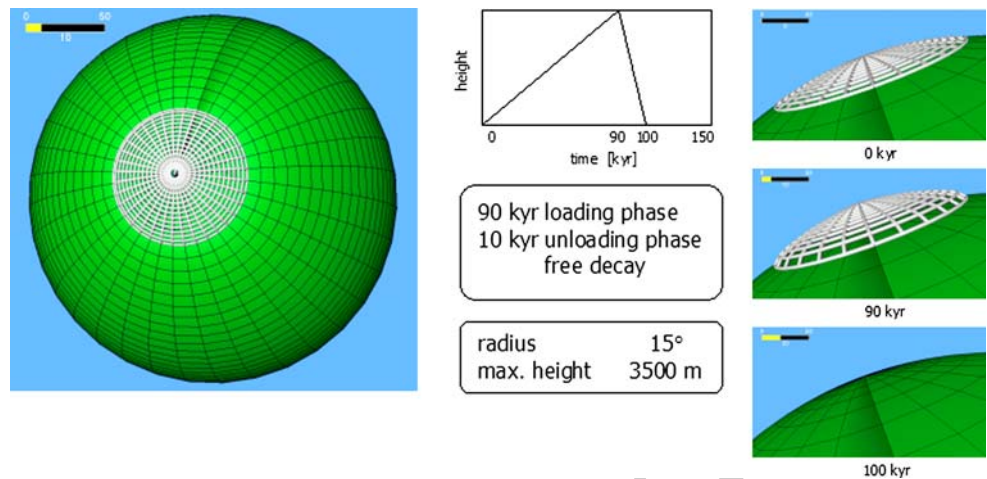
We have prepared most of the figures in the Amira  
 visualization package. We mimic our time-dependent 3D  
 data fields by a time series of images which consist of 2D  
 hollow spherical shells with interior surfaces. While this  
 configuration allows for a satisfactory 3D sensation of both  
 surficial and internal dynamics, the need of large enough  
 computer memory is considerably reduced, which gives the  
 user the ability to handle interactively very long time series  
 of these datasets. The time evolution of the growing and  
 retreating ice sheet +model is imitated by the line-segment  
 data format. A description of the process of visualizing the



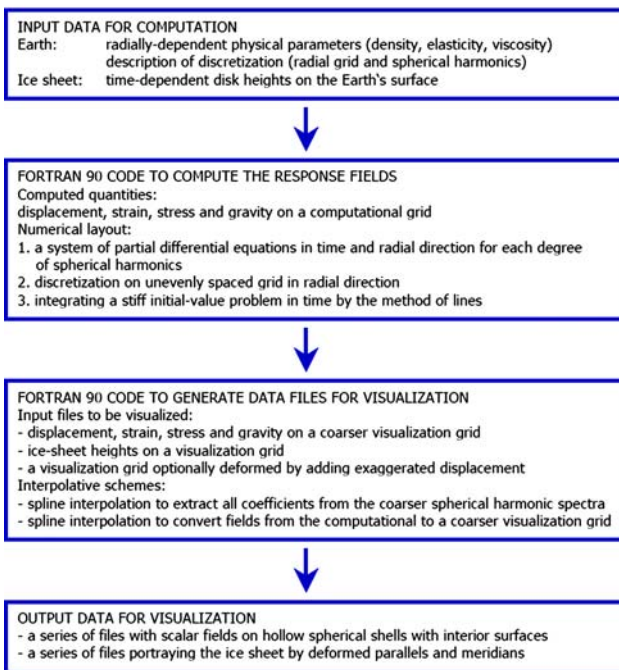
**Fig. 3** Four radially-dependent profiles of mantle viscosity from the depth of 110 km down to the core-mantle boundary at 2,891 km: isoviscous M1 ( $10^{21}$  Pa s), M2 with the isoviscous upper mantle and continuously varying lower-mantle viscosity with a maximum of  $1.6 \times 10^{23}$  Pa s, M3 with the M2-like lower mantle and a low-

viscosity zone between the depths of 110 and 220 km, and M4, which is M3 with a transition layer of  $2 \times 10^{22}$  Pa s in the depth of 400–670 km. The top 110 km of all our viscoelastic Earth models are considered to be elastic, i.e., with infinite viscosity

**Fig. 4** Axisymmetric ice-sheet model with parabolic cross-sections, a constant radius and heights varying in time. The ice-age cycle is simplified by three subsequent phases: the disc height increases to the maximum during the first 90 kyr, then it rapidly decreases to zero and the Earth models are then allowed to relax viscoelastically with no surface loading



**Flowchart of numerical implementation for both computation and visualization**



**Fig. 5** Flowchart of the numerical implementation for both computation and visualization

173 output data along with some technically related comments  
174 is collected in “Appendix B”.

175 **Visualization results**

176 We are foremost concerned with visualizing the rebound  
177 dynamics of the viscoelastic Earth models, caused by the  
178 surface loading, by means of monitoring the components of  
179 the displacement vector. We mark the panels with the

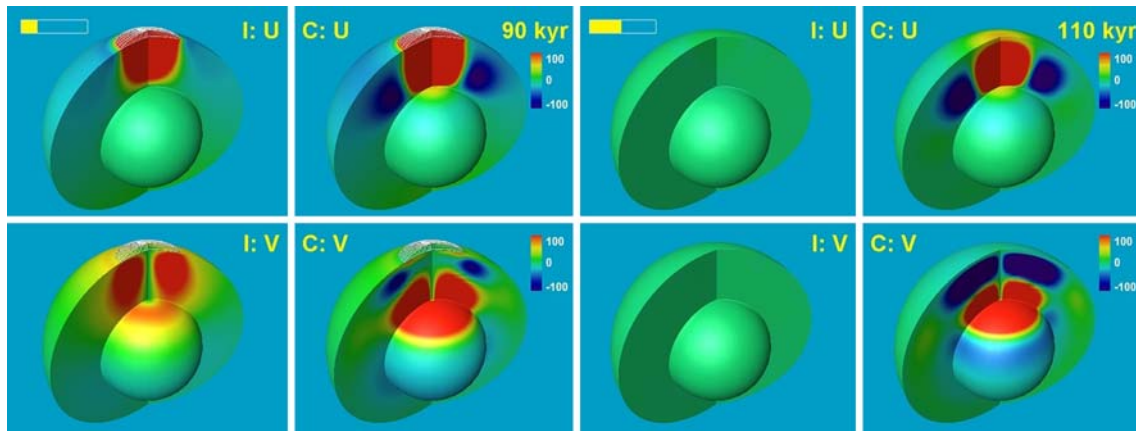
vertical and horizontal displacement by U and V, respectively. The depression in the vertical direction is expressed by the red color and the blue color denotes the uplift, while the red in the horizontal direction points out the movement off the axis and the blue again the opposite.

The simple spherical model constructed from three layers—a liquid core, a viscoelastic mantle and an elastic lithosphere—is considered in Fig. 6. The most important physical parameter for the response of this simple model is the bulk modulus  $K$ . We mark the panels with the incompressible model (with the infinite value of  $K$ ) by I and those with the compressible model by C. Spherical shells as discussed in Appendix B are employed to visualize the radial and tangential displacement components U and V at 90 and 110 kyr (load maximum and 10 kyr after the ice melting, respectively) in Fig. 6 and from 0 to 1000 kyr in Movie 2 (<http://www.geo.mff.cuni.cz/~lh/papers/07visgeo>, <http://www.msi.umn.edu/~ladah/07visgeo>). While in the incompressible model the displacement converges to zero with relaxation times of the order of  $10^4$  yr, a gravitational instability emerges with the rise time of the same order in the compressible model (Plag and Jüttner 1995; Hanyk et al. 1999). We do not see the physical manifestation of the gravitational collapse but rather an indication that the linearised differential equations fail for the simple compressible model over the time scale of the rise time.

Next, we present the corresponding results for the PREM model and the viscosity profile M2 with high viscosity in the lower mantle. The realistic Earth model is loaded by the 100-kyr lasting ice cycle and let to relax viscoelastically. As we can observe in Fig. 7 and Movie 3, both the incompressible and compressible models are stable during the whole period. We can visually inspect which parts of the Earth are influenced by the surface load of the 15 radius. By comparing the left and right columns (best visible at 90 kyr) we observe that the depression below the ice sheet in the compressible model reaches the magnitude

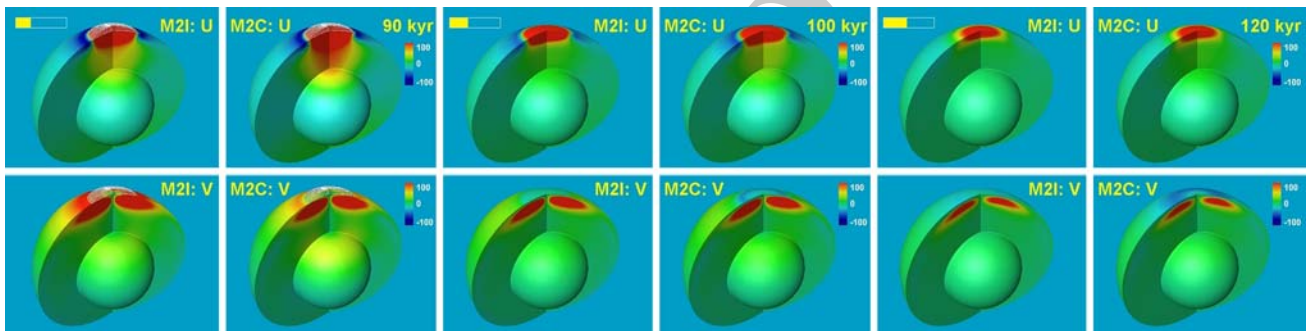
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**Fig. 6** Vertical and horizontal displacement (*top and bottom rows*, respectively) in a simple 3-layered model consisting of the core, the mantle and the lithosphere, each layer of constant density and elastic parameters. *Red color* means the depression in the vertical direction and points out off-the-axis movement in the horizontal direction. The mantle bulk modulus makes a substantial difference in the responses of incompressible (*left columns*) and compressible models (*right columns*). While at the loading maximum (*left 4 panels*) one can suspect the responses of the compressible model only because of the

high amplitudes of the horizontal displacement in the deep mantle, after next 20 kyr the instability emerges in the whole mantle (*right 4 panels*) and then—with no surface loading at all—a quick gravitational collapse of the compressible model develops. The relaxation to zero amplitudes of vertical and horizontal displacement (panels labelled *U* and *V*, respectively) of the incompressible (*I*) model and the exponential collapse of its compressible (*C*) twin are unveiled in Movie 2 in the time interval lasting from 0 to 500 kyr. The animation speed is decreased during the loading episode



**Fig. 7** Vertical and horizontal displacements in the incompressible (*left columns*) and compressible (*right columns*) PREM model with viscosity profile M2 at 90, 100 and 110 kyr. The compressible PREM model does not exhibit such a degree of gravitational instability, as in

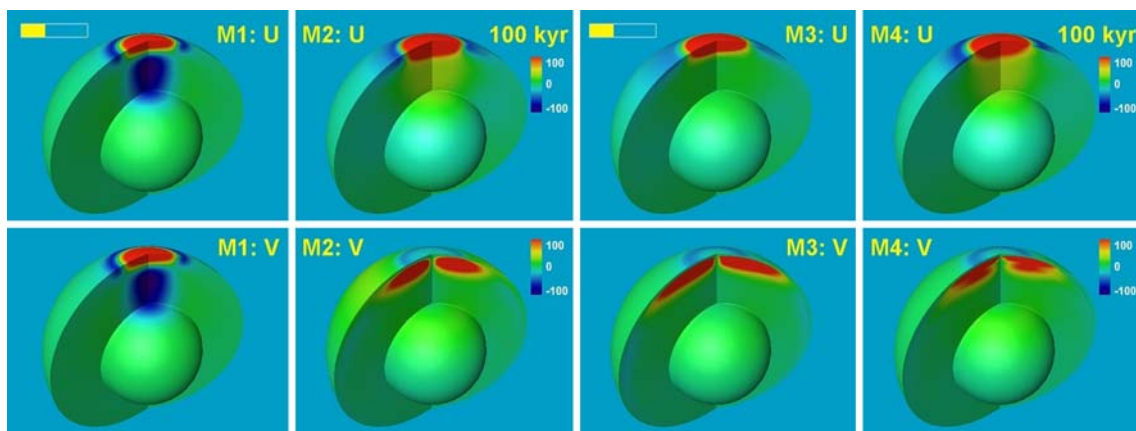
the 3-layered model in Fig. 6. The entire ice-age cycle for the two models is captured in Movie 3, where the labels are again *I* and *C* for incompressible and compressible models

217 of hundreds metres throughout the whole mantle up to  
 218 CMB, while the magnitude is substantially less in the  
 219 incompressible model. Similarly, we can recognize a significant  
 220 difference in the horizontal displacements on the surface of the both models at 110 kyr. We show the viscoelastic responses for the PREM model and the viscosity profiles M1, M2, M3 and M4 in Fig. 8 and Movies 4 and 5.  
 221  
 222 Time-dependent dissipative heating (Hanyk et al. 2005)  
 223 from the viscoelastic flow in the same set of models at 90  
 224 (top row), 100 (middle row) and 120 kyr (bottom row) is presented in Fig. 9. The values are normalized with respect to the chondritic radiogenic heating ( $3 \times 10^{-9} \text{ W/m}^3$ ). The heating maxima, which we call the “heat flashes”, emerge at 100 kyr, when the strain rate is highest. In Movies 6 and 7 (0–200 kyr) we see the development of the viscous heating

(labelled *D* in the bottom panels) along with the horizontal displacement (top panels) for the non-LVZ and LVZ models, respectively.

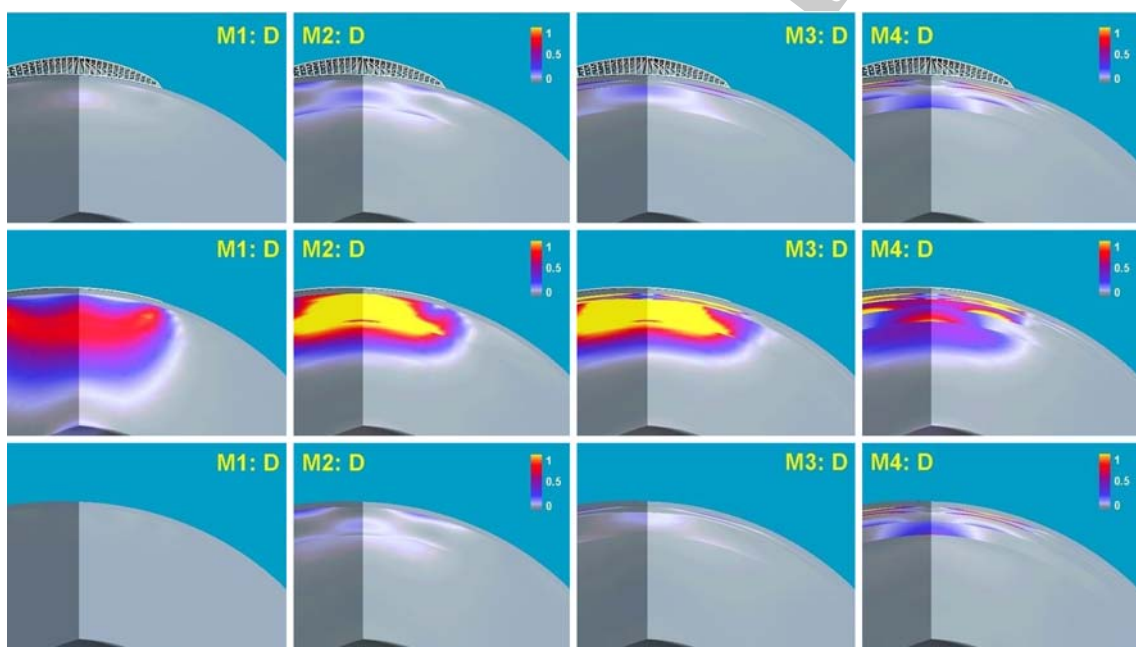
**Discussion and perspectives**

Over the last few years, visualization has progressed from a tool employed by relatively few researchers to understand their data into a relatively easy-to-use tool and the importance of visualization in computational geophysics has been underscored in a recent report by Cohen (2005). In this technical paper, we have shown how to make use of the visualization package Amira (<http://www.amiravis.com>) together with Google Earth (<http://www.earth.google.com>)



**Fig. 8** Vertical and horizontal displacement (*top and bottom rows*) in the PREM model with viscosity profiles *M1, M2, M3* and *M4* (*columns from left to right*) when the ice sheet disappeared. It is obvious that the *M1* mantle is deformed substantially more than the high-viscous mantle of the other models. Similarly, the effect of the low-viscosity zone of the models *M3* and *M4* can be distinguished in farther-reaching increased horizontal deformation in the upper

mantle. The action snapshotted for models *M1* and *M2* in the *left 4 panels* is animated in Movie 4 for the entire ice-age cycle followed by a free decay stage. Movie 5 shows the responses in the vertical and horizontal displacements to the ice-age cycle for the *M3* and *M4* models. The movies slow down temporarily within the period of the fast responses from 90 to 110 kyr of the ice-age cycle, i.e., during the phase of fast disintegration of the load and 10 following kyr



**Fig. 9** Dissipative heating from the viscoelastic flow in the PREM model with viscosity profiles *M1, M2, M3* and *M4* (*columns from left to right*) at 90 (*top row*), 100 (*middle row*) and 120 kyr (*bottom row*). The values are normalized with respect to the chondritic radiogenic

heating ( $3 \times 10^{-9} \text{ W/m}^3$ ). The heating maximum appears at 100 kyr when the strain rate is the highest. Movies 6 and 7 (0–200 kyr) show the development of the “heat flashes” along with the horizontal displacement for the non-LVZ and LVZ models, respectively

244 to improve our understanding of the time-dependent  
 245 dynamics associated with the postglacial isostatic read-  
 246 justment. Visual techniques used in the past to enhance data  
 247 understanding, beyond looking at rows of numbers on  
 248 computer printouts, have been restricted to simple line plots  
 249 and two-dimensional graphics and not much work has been  
 250 carried out on time-dependent surface renderings of

computational data sets of the order of  $100 \times 100 \times 100$   
 spatial points and around 1,000 time steps. With the  
 impending arrival of peta-scale computers, time-dependent  
 simulations will become commonplace and movies will be  
 in high demand.

We have demonstrated here the feasibility of using  
 the Amira package for understanding better certain

258 time-dependent features of postglacial rebound. These include (1) the differences in the physics of viscoelastic relaxation process between the compressible and incompressible elastic models, (2) the differences in the relaxation and transient flow dynamics of models with different mantle viscosity profiles, (3) the different forms of shear heating for diverse viscosity stratifications. We have also incorporated the Google Earth framework for enhancing our visualization and comprehension capabilities. This can be utilized further within the framework of a digital Earth setup.

269 Finally, many of these modules developed here can easily be transferred for visualizing tsunami waves propagating over ocean basins in spherical Earth model (cf. Liu et al. 2005; Yuan et al. 2006; Zhang et al. 2006), tidal deformation (Xing et al. 2007) and also InSAR images acquired by satellites (e.g., Furuya and Wahr 2005).

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280 **Appendix A. Overlays on a virtual globe by means**  
281 **of Google Earth**

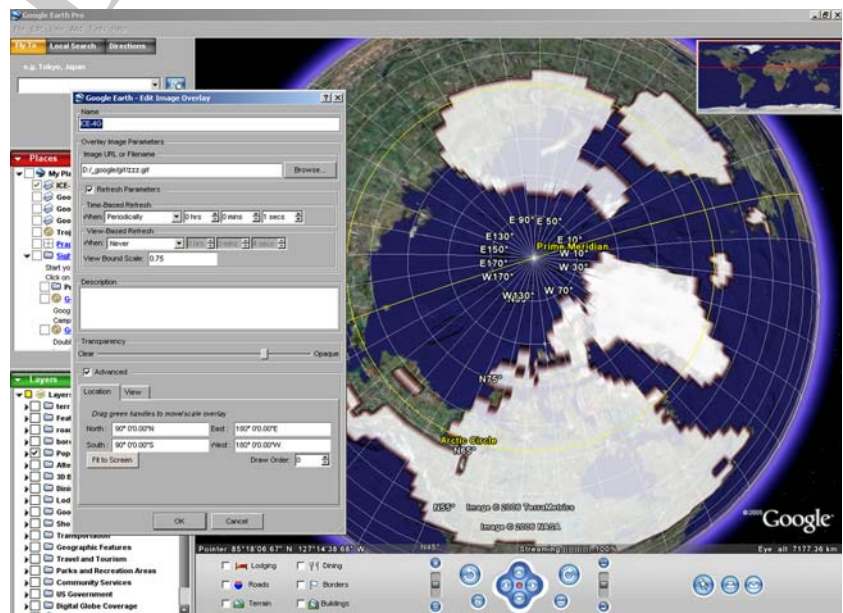
282 Since its inception in 2005, Google Earth has become a popular server-client based virtual globe program (<http://www.earth.google.com>). Users can directly view the geological features in three-dimensional perspective projections, instead of just over flat maps. With the recent advent of Google Earth, we feel it timely to integrate the

postglacial rebound results with this innovation in software engineering, which has many implications for digital map technology and web applications. Postglacial isostasy takes place over specific geographical areas on the globe. Therefore, it is helpful for the reader to be provided with contextual geographical information. In this work we have integrated the visualization results into Google Earth by using the image overlay function provided by Google Earth, which turns out to be very useful.

297 First, we have prepared data files in the form of a time series of AmiraMesh files with rectilinear coordinates. Then, within Amira, we employed the HeightField module to create appropriate views, which we saved to 2D bitmap images using the Snapshot tool. Unfortunately, Amira does not have the capability to save images with selected colors marked as transparent and the images have to be recoded into the PNG or GIF format in a third-party software, such as ImageMagick (<http://www.imagemagick.org>), if color transparency is desired. In our case, we made the black-and-white images with the white reserved for the ice coverage and the black marked as transparent. The vector graphics, like PostScript output from Generic Mapping Tools (<http://gmt.soest.hawaii.edu>), cannot be imported into the bitmap-oriented framework of Google Earth and needs to be converted beforehand.

313 The first image of the series we then imported into Google Earth using its "Add Image Overlay" module, which allows to place the bitmap on the spherical rectangle of the globe determined by the geographical latitudes and longitudes (Fig. 10). Note that there is also available a tool for setting the transparency level of the whole image which may be used to get the topography covered by ice sheets partially visible. Then we set up the "Time-Based Refresh"

282 **Fig. 10** Google Earth in action: a transparent GIF image with the ice coverage in the last glacial maximum (Peltier 1994) is overlaid on the present-day topography



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321 tool to force the automatic refresh of the overlaid image  
 322 which we started to replace in parallel with the same fre-  
 323 quency by means of a user script. The resulting movie-like  
 324 effect can be recorded by the “Movie Maker” module or  
 325 by taking snapshots of the images one by one and con-  
 326 verting them into a movie by a third-party software (e.g.,  
 327 VirtualDub, <http://www.virtualdub.org>).

328 Movie 1 (<http://geo.mff.cuni.cz/~lh/papers/07visgeo>, <http://www.msi.umn.edu/~ladah/07visgeo>) depicts the evolution of  
 329 the ice coverage in the last 21 kyr as described by the  
 330 ICE-4G model (Peltier 1994). The maps of the ice coverage  
 331 prepared by Amira with the transparency of the black color  
 332 added by ImageMagick are overlaid on the northern hemi-  
 333 sphere of Google Earth. The movie is made from 22 JPG  
 334 files with the resolution 1,000 × 800 pixels and size 170 KB  
 335 each, with the total movie size of 520 KB after the encoding  
 336 in VirtualDub with the DivX compression.

338 A service similar to Google Earth becomes recently  
 339 available at the Windows Live web page (<http://www.local.live.com>). The 3D engine, Microsoft Virtual Earth  
 340 3D, is in its Beta version at present and we must wait for its  
 341 further development.  
 342

## 343 Appendix B. Visualization on a sphere using Amira

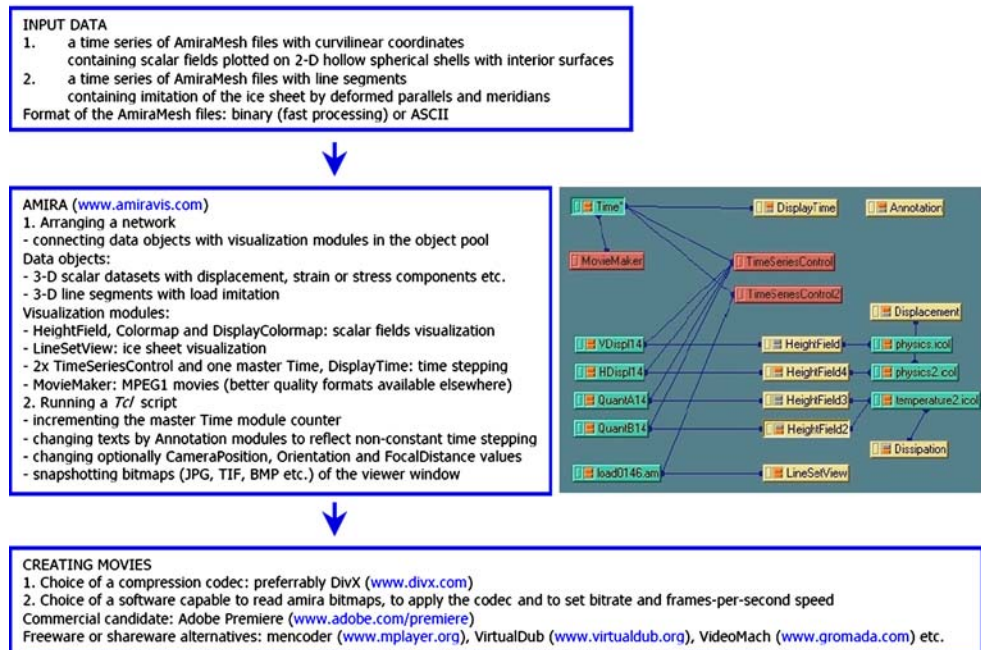
344 Amira is an advanced modern tool for 4D visualization in  
 345 both the 3D space and time (<http://www.amiravis.com>). It  
 346 is a commercial package available on many platforms,  
 347 ranging from Linux and Microsoft Windows to Macintosh.

The extensive set of easy-to-use features includes data  
 348 imaging on the Cartesian, curvilinear and finite-element  
 349 grids, scalar and vector field visualization algorithms,  
 350 computation of iso-surfaces, direct volume rendering, time  
 351 series manipulation, creating movies, support for the Tcl  
 352 scripting language (<http://www.tcl.tk>), batch programming  
 353 and remote data processing and remote visualization (see  
 354 Erlebacher et al. 2006). There is an active research front  
 355 backing up Amira’s constant advancement in visualization.  
 356 In contrast, Paraview (Parallel Visualization Application,  
 357 <http://www.paraview.org>) is an open-source software,  
 358 which has been applied, e. g., to 3D visualization of tur-  
 359 bulence by Goldstein et al. (2005). Here we describe the  
 360 steps made by us in visualizing with Amira the time evo-  
 361 lution of a deformed Earth described by spherical coordi-  
 362 nates, i.e., during preparation of Movies 2–7. The flowchart  
 363 of the visualization process is given in Fig. 11, a screen  
 364 dump of Amira running on the MacOS system in Fig. 12.

The first step is to prepare data files for Amira. These  
 366 files, called AmiraMesh files, must contain properly for-  
 367 matted headers with details on enclosed physical 3D fields,  
 368 including the grid size and (integer or real) data type. The  
 369 spherical body, with which we deal, is best represented by a  
 370 special kind of AmiraMesh format, which includes a section  
 371 of all the grid coordinates. We have written a Fortran sub-  
 372 routine for data setup on a hollow shell, which consists of a  
 373 spherical outer surface, an interior spherical surface (the  
 374 core-mantle boundary) and up to three interior cuts through  
 375 the mantle, as apparent from Fig. 13. These configurable  
 376 hollow shells are advantageous for visualization of fields  
 377

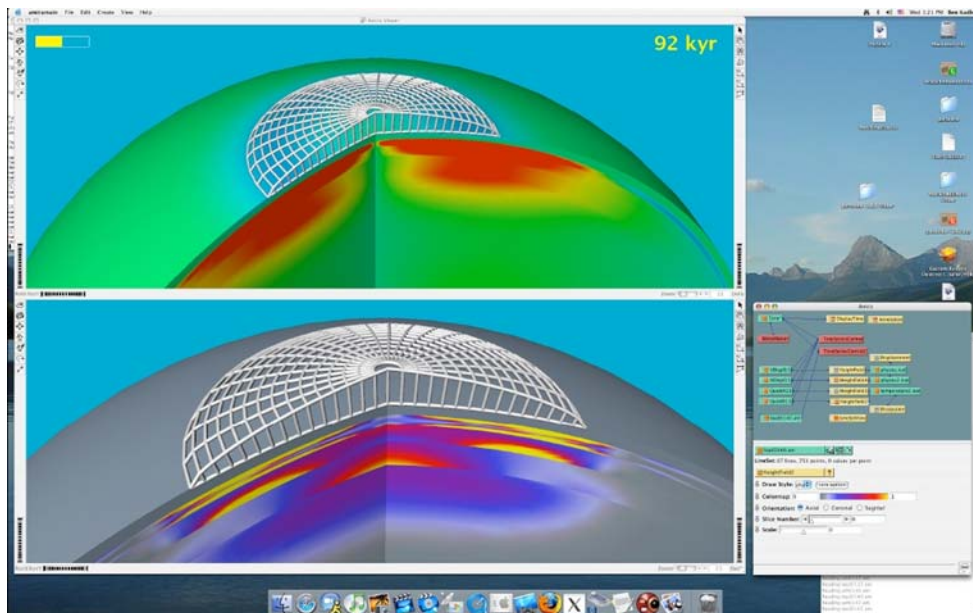
Fig. 11 Flowchart of the visualization process

### Flowchart of the visualization process





**Fig. 12** Screen dump of Amira running on MacOS



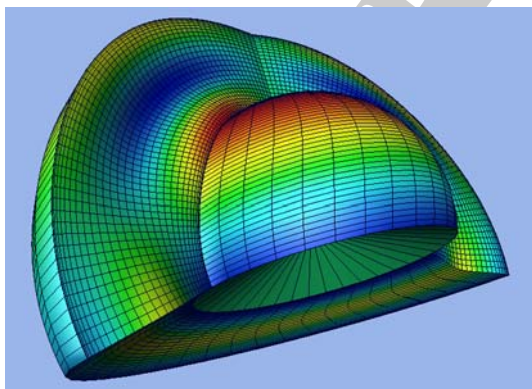
378 with an axial symmetry and can also be used for attractive  
 379 insights into 3D fields. The main benefit of employing the  
 380 hollow shells is a low memory requirement, which allows  
 381 us to visualize time processes with a long duration.

382 The next key step is the import of the time series of  
 383 AmiraMesh files into Amira. We tested two techniques,  
 384 each with its pros and cons. The more straightforward one  
 385 is based on loading a large number of data files, each  
 386 representing one time step. The Time module in Amira is  
 387 automatically launched which allows easy handling data in  
 388 time and attaching the MovieMaker module. However, the  
 389 drawback emerges, when the number of data files is too  
 390 large. The reading speed of a time series first drops, when a  
 391 few hundred files are loaded, but this decrease can be  
 392 avoided by turning off Amira's data cache. (Cached files

can be accessed around five times faster than the original  
 data files, as far as the amount of data does not reach the  
 physical memory size or the number of files is a few  
 hundred. The caching management then can result in  
 access times for cached files substantially worse than for  
 non-cached files.) The reading speed drops again when  
 around 1,000 files are read, apparently because of Amira's  
 implementation of internal file indexing, as it is independent  
 on the total data size. Actually it prevents one from  
 applying this method for visualizing such long time series.

The second technique makes use of the fact that our  
 visualized data are only 2D shells. The unused capacity for  
 the third spatial dimension can be used for the time instead.  
 The whole time series can thus be saved in a single file,  
 which can always be loaded fast. The animation of the  
 coordinate planes along this "temporal dimension" can be  
 performed by the Animate module and actually mimics the  
 time evolution. There is no problem with the synchroni-  
 zation of more AmiraMesh files, because one Time module  
 can master several Animate modules. Unfortunately, this  
 technique is not applicable for all types of AmiraMesh  
 files, namely for the line-segments format used for  
 describing curves. This important file format does not  
 provide a mean for selection of a particular piece of a  
 curve, and curves evolving in time must be imported into  
 Amira by the former technique. We employed the line  
 segments to mimic the ice sheet in Fig. 4.

In both cases, the import speed of data files can be  
 improved by a factor of 3, when the input files are binary.  
 We point out that Amira internally stores all real data in  
 double precision, no matter the precision of data in input  
 files. This is a questionable feature: such a high accuracy  
 might be redundant for visual output intended for a human

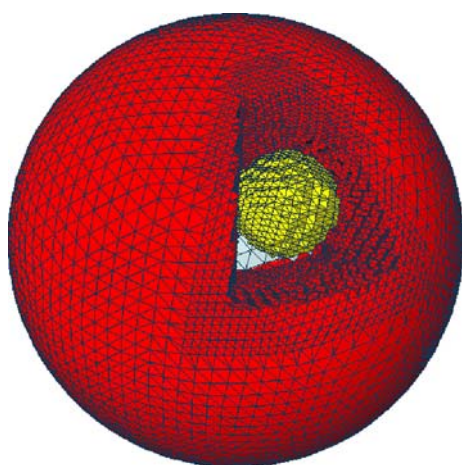
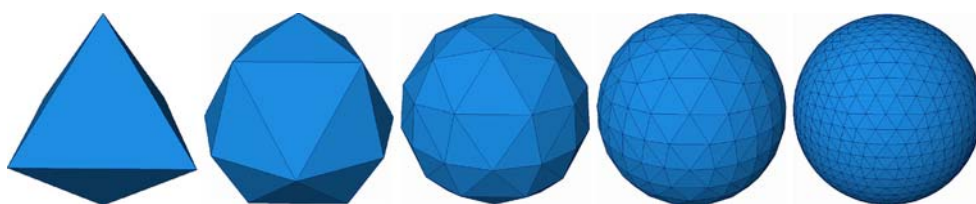


**Fig. 13** A hollow shell with two spherical surfaces and three interior cuts. The low-memory requirement for this object allows to visualize long series of time-dependent data. Here, the shell is deformed in accordance with the horizontal displacement of the toroidal normal mode  ${}_2T_2$

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**Fig. 14** Tetrahedral finite-element mesh approximation of a sphere in Amira



**Fig. 15** A tetrahedral mesh of higher complexity with local refinement. The model of two nested spheres is used for benchmark purposes with analytical results

eye, and even restricting, when the total size of data reaches the amount of available memory.

For most of our movies we employed the HeightField, LineSetView and several auxiliary modules (DisplayTime, DisplayColorMap, Annotation), configurable straightforwardly. The movies made by the Movie Maker module can be saved in the MPEG or AVI formats with low compression only. It is therefore worthwhile to prepare a script for taking a control of the Time module and saving snapshots into bitmap images (JPG, lossless TIFF or EPS). The resulting series of images can be converted into a movie by a third-party software (e.g., VirtualDub, <http://www.virtualdub.org>).

Beside imaging the spherical shells described by curvilinear coordinates, we also tested the capability of Amira for visualizing objects defined on unstructured grids used in finite element modelling of postglacial rebound. We present increasingly accurate approximations of a sphere by tetrahedral elements in Fig. 14. The finite-element grid generator (Everett 1997) is based on recurrent subdivision of tetrahedra which is started from the initial octahedral approximation of a sphere. The grid is stored in terms of node coordinates and quadruplets of indices pointing at the four vertices of each tetrahedron. This structure can be easily implemented using the binary AmiraMesh format.

A sample of a locally refined tetrahedral mesh for the sake of two-nested-spheres benchmark with analytical results is shown in Fig. 15 (Velinsky et al. 2006).

Material parameters, such as viscosity, density, Lamé's elastic coefficients, and modelled variables, such as displacement, perturbed gravitational potential, and stress tensor components are assigned to nodes or tetrahedral, respectively, in piecewise-linear and piecewise-constant fashion and are stored in the same file. Moreover, we implemented local refinement and arbitrary positioning of radial interfaces. Visualization possibilities for tetrahedral grids in Amira comprise a wide spectrum of techniques including cross-sections, isolines, isosurfaces, streamlines, streamsurfaces and vector arrows.

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